



JENNIFER WARD

Instructor / instructional designer

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🌐 www.jenniferward.net

EDUCATION

Master of Computer Application

Touro College

2015 - Ongoing

Bachelor of Technology

NYC City of Technology

2008 - 2011

TECH SKILLS

HTML/CSS

JavaScript/jQuery

GitHub

Responsive Design

Automation Tools

Debugging

DESIGN SKILLS

Adobe Photoshop

Adobe Illustrator

Adobe Animate

UX Research

Wireframing

Figma

INSTRUCTIONAL SKILLS

Creativity

Training and teaching skills

Enthusiasm for learning

Computer Proficiency

Audio and Video editing skills

ABOUT ME

Dedicated Instructor and Instructional Designer with a strong passion for technology and education. Committed to driving innovation in learning experiences and harnessing the power of technology to enhance educational outcomes. Proficient in front-end web development, UX/UI design, and STEM curriculum development. Experienced in collaborating with educational institutions and leading projects for educational advancement.

WORK EXPERIENCE

October 2023 - Present

Computer Science Immersion Program (C-SIP)

Computer Science Program Facilitator (Contract)

I guide students in technology projects, emphasizing user experience and application design through Figma and potentially introducing new topics. Additionally, I conduct workshops on computer science, technology, and leadership, actively engage in staff meetings, assist with administrative tasks, and lead curriculum development to ensure the program's success and student engagement.

September 2022- Present

The Code

Lead Web Development Instructor (Contract)

Deliver dynamic instruction on Frontend Web Development and emerging technologies. Facilitate engaging group discussions, live demos, and hands-on coding exercises. Stay current with industry trends to ensure the most relevant and up-to-date content.

June 2020 - Present

Create & Learn

Stem Curriculum Project Lead / Online Instructor (Contract)

Collaborate with a diverse team to revamp the STEM curriculum, emphasizing Computer Science concepts in Scratch. Elevate learner engagement through skill assessments, interactive simulations, and gamification strategies.

April 2022 - April 2023

Coding Dojo

UI/UX Front End Dev Lead Instructor

Design and implement a cutting-edge UI/UX front-end development curriculum. Foster active learning through group discussions, practical demos, and remote activities.

September 2010 - October 2022

New York Department of Education

Curriculum Developer / Career Technical Educator

Spearheaded curriculum redesign for Computer Science and Graphic Design pathways. Successfully introduced a groundbreaking Foundation of Computer Science course. Collaborate closely with educators, industry partners, and administration to align curriculum with industry needs.